



Gregor and the Code of Claw

Author: Suzanne Collins

Series: The Underland Chronicles

Book 5

Conclusion to the Series

(Review written by Ashraya 2012-2013)

The book Gregor and the Code of Claw was one of those books that you just can't seem to put down. For a little synopsis of the book, look below:

All the Underlanders have looked for one thing: to make sure Gregor doesn't find or read one specific prophecy called the Prophecy of Time. Prophecies have always haunted Gregor, but this particular one, the Prophecy of Time, haunts him more than all others. Apart from prophesying the end of the evil rat, the Bane, it prophesies Gregor the warrior's death.

All of Regalia is in havoc, because the gnawers, a.k.a the rats, approach Regalia at a tremendous speed. Gregor is being trained harder and harder along with his flier bond, Ares the bat. But this isn't a big issue, as Gregor has trained countless number of times before.

The problem is this: Gregor, his mom, and his little sister Boots are all stuck in Regalia. Gregor knows he has to do whatever it takes to win over the gnawers and the Bane, and get his family back to the Overland safely. His mom is delirious with volcanic ash in her throat and a fever to make matters worse.

No one knows what's worse, that Boots can't crack the code to the prophecy, that Gregor's sister Lizzie appears on the scene, or that Solovet, who should be helping as the army leader, is working against everyone instead.

My favorite part of the book was when Gregor's sister Lizzie got involved with cracking the code. Everything sort of set itself into place after that. It gives you the ending you would expect. All the same, the whole book was a fantastic read!